

GABL Summer Hoopfest 3-on-3 Tournament Game Rules

1. All games are played with a 15-minute running clock in a half-court setting.
2. No team will have time-outs. Official reserves the right to call time-out in case of injury or emergency.
3. The game will begin with the official throwing the ball off the rim and each team rebounding. The team that gets the rebound will receive first possession of the game.

Every possession begins with the court official passing the ball in to the offensive team at the top of the key. After a defensive rebound, the ball is thrown (without defense) to the court official and the ball is checked into play at the top of the key once both teams are set. The ball must be **PASSED** into play to begin each possession. A player that secures an offensive rebound does NOT have to throw the ball back to the court official – they may go back up with a shot or pass to a teammate.

4. If an offensive player is fouled in the act of shooting, that team is awarded 2 points. If an offensive player is fouled in the act of shooting and the basket goes in, that team is awarded 3 points. The court official will check the ball into the offensive team at the top of the key after all non-shooting fouls.
5. Beginning with the 7th team foul, the opposing team will be awarded one point and the ball at the top of the key.
6. Players cannot foul out.
7. If the game is tied after 15 minutes, the game will go into sudden death – the sudden death will start with the ball being thrown off the rim.
8. Player substitutions must check in with the court scorekeeper. At the first dead-ball situation, the scorekeeper will notify the court official and the substitution will take place.
9. Each team must have matching colored uniforms/shirts (numbers are not required).
10. There is no limit on the number of dribbles by individual players.
11. To start the game, each team is required to have at least 3 players. If a team cannot meet the requirements they will forfeit that game.
12. Tie-breaker in pool standings will be determined by head to head competition. If teams are still tied, point differential between the teams will determine which team advances.